

## GAME OFFICIALS

1. The Moderator and Judge enforce all rules of the game in a fair and judicious manner. In the case of a disagreement, the decision of the Judge shall be final. The Scorekeeper and Timekeeper will assist the Moderator and Judge as necessary in enforcing the rules, but will intervene only when the Moderator and Judge cannot decide on a situation alone.
2. The Judge enforces the 5-second rule on toss-up and the 20-second rule on bonus questions and pair's questions. When a player or team takes too long to answer, the Timekeeper shall call time.
3. The Moderator and Judge must be able to see and hear all team members and others officiating at the EnviroBowl Competition.
4. The Moderator or Judge may disallow an answer to any question if there is prompting from the audience and to any toss-up question if there is any conference.
5. The Moderator and Judge shall be thoroughly familiar with the question and answers and shall render the final ruling on the acceptability of an answer. On multiple-answer questions, the Scorekeeper shall assist the Judge in keeping track of parts of the answer.
6. The Timekeeper is responsible for the signal to start and end each set and round and for monitoring the accuracy of the official clock.
7. The Scorekeeper keeps the official team scores throughout the game and shall report the scores after the first set and on completion of the game. The Scorekeeper shall be responsible for forwarding the scorecard to the Tournament Master.
8. The Tournament Master will schedule all games and assign officials and teams. In addition, the Tournament Master shall collect scorecards from the Scorekeepers, verify their accuracy, report publicly all scores, and keep track of and display the tournament ladder. On completion of all games, the Tournament Master shall report the winning and placing teams.
9. In case of a team or teams not showing for their scheduled game, the Tournament Master shall publish any required schedule changes and may award byes as necessary.

